



OUR Creativity, YOUR Sound.



- War Thunder Heroes -



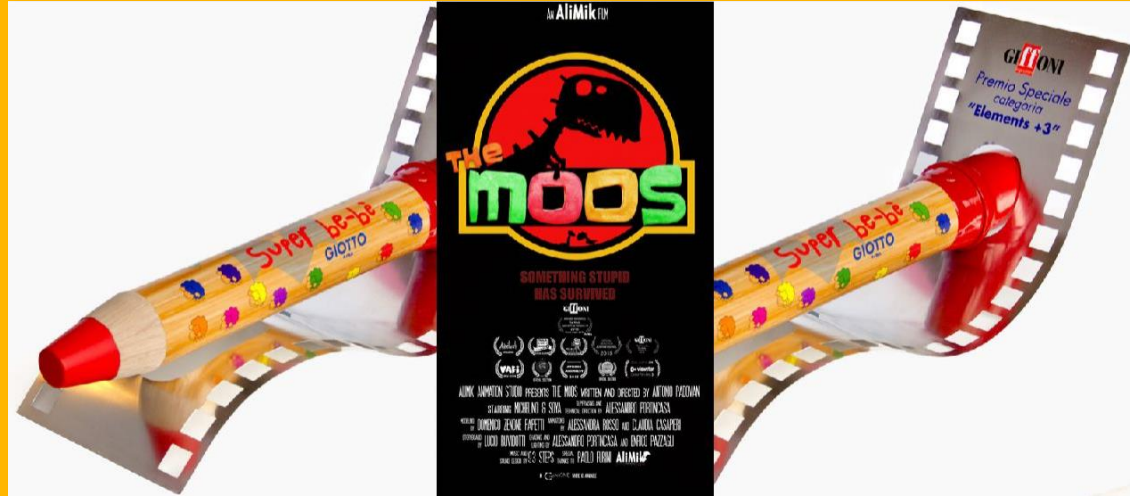
- Wargaming.net Trailers -



- Warhammer 40.000: Regicide -



- Ride 2 -



- The Mods, Short Movie category «Elements +3» -



- Best Sound In Games Winner, White Night Game Industry Awards '15 -



About Us.

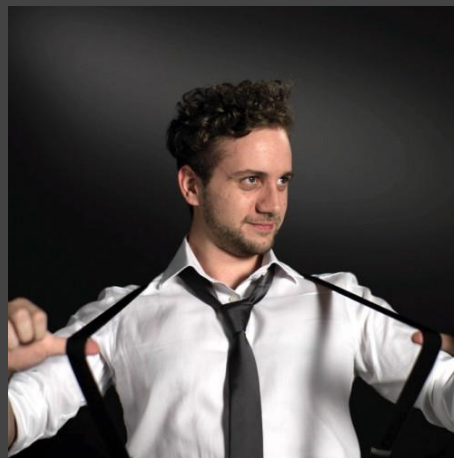
Professional Audio Production



93 Steps is an **Audio Production Company** specialized in the creation of original audio content for Games, Trailers and Advertisement.

It is formed by a group of professionals who love audio and sounds in all their shapes and forms.

Providing a powerful combination of **music composition, sound-design, post-production** and **audio management**, everyone at 93 Steps believes that this art form can be part of any kind of audiovisual project.



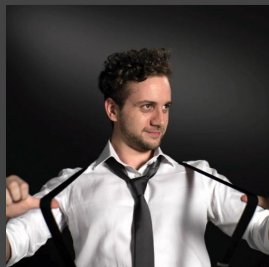
93 Steps' executive team is formed by its founders Francesco Libralon (on the left) and Lorenzo Scagnolari (on the right).

Based both in the Northern Italy near Venice and in Los Angeles, California, 93 Steps is the perfect and friendly place to craft your desired sound.





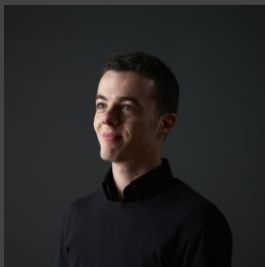
This is 93 Steps' team, and we're here to realize your desired sonic experience:



Lorenzo Scagnolari, CEO / Composer



Francesco Libralon, CEO / Composer



Marco Furlanetto, Games Sound Designer



Edoardo Pellizzari, Mix / Master Engineer



Giorgio Blosi, ADV Sound Designer / EDM Composer



Our Services.

One Studio for all your needs



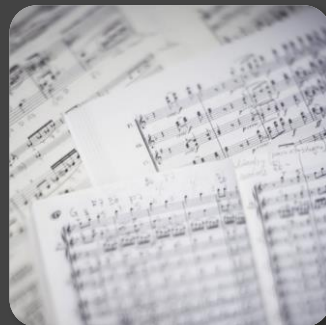
At 93 Steps we believe that the right balance of creative ideas, performance and sound design can give an immense boost to your project's sonic experience.

To achieve this, we have assembled all your sound requirements into a single studio, offering an extensive range of in-house services.

Original Soundtrack Composition

We produce Original Soundtracks for Video-Games, Commercials, Trailers, Feature Films and more. From the first concept to its conclusion, we take care of all your creative, stylistic and technical needs and we turn them into a unique experience.

We're able to compose and produce a great variety of music genres, always selecting the right composer that will best suit your project.



Sound Effects Production

We produce Original and Custom Sound Effects for any kind of multimedia product. We combine field recording, professional libraries and synthesiser programming to create a unique, recognisable and flexible sound style.

We use the best techniques and softwares to design sounds that could suit games, trailers and movies.



Voice Acting & Voice Over Recordings

We manage to select and record the right kind of voice for your project, different voices for different emotions: deep, soft, warm, thundering, cold, shrill and so on. Let us help you to choose what you really need.

We support more than 30 languages from all around the world.



Audio Post - Production

We manage the post-production in its different forms: from the mix and mastering of a single song to the creation of the perfect balance between music, sound effects and voice overs for a single audio track. Paying close attention to your target, we enhance your project and surpass your expectations.

We support 2.0 and 5.1 Surround audio post-production.



Our Production Process.

This is how we Work



Our process is quite similar to the making of a tailor-made dress: we start chatting with you about your needs and your target, then we continue making suggestions and together we decide which kind of audio could suit your project perfectly.

Then begins the four stages of the production process, during which we send you the first sketch stage, listen to your feedback, re-send the modified audio and so on until completion. Thanks to this tight and precise production process we achieve a great balance between efficiency and efficacy; we'll schedule each delivery of the four stages according to your needs and timetable.

Our usual process can be divided in four precise steps:

SKETCH STAGE: This is the very first stage of the whole production process: as a sketch, we can understand together if the path we chose is the right one.

ROUGH STAGE: In this second stage, we've fixed what we didn't like in the previous version. From now on the whole audio production builds up and becomes more recognisable.

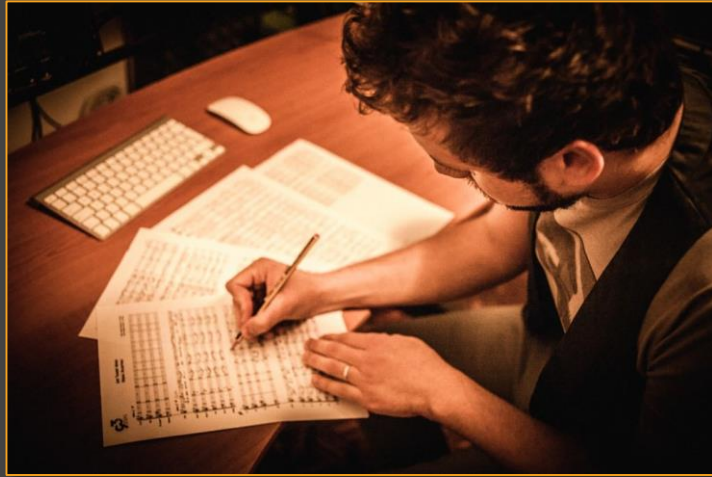
POLISHED STAGE: In this third stage, the whole production is settled up and is ready for its last adjustments and finalisation.

DELIVERY: This is the very final stage. All the production ended, and the audio is ready to be part of your project.



Our Reel.

This page is how we Sound





WHY CHOOSE US?

Music and Sounds are our Passion

We're passionate people that truly believe in our work: passion, professionalism, client liaison and friendship are our keywords.

We are a full Audio Production Studio: what does it mean?

- You don't have to call different companies or professionals for each of your audio needs, we're able to handle all of them;*
- We manage the various audio professionals involved in your project and organise the production, we free your working time;*
- Efficiency + Efficacy: we're time and cost effective, and at the same time we maintain a solid and fresh creativity.*



CLIENTS





TESTIMONIALS

EUGENE SMOZHEVSKY
CREATIVE MANAGER - WARGAMING.NET
<https://www.linkedin.com/in/eugene-smozhevsky-a512122b/>

"[...] These days 93 Steps can proudly suggest anything up to real orchestra recorded in a great studio. And even if you will be 'searching' and 'looking' with them [...] you will have passionate people on the other side, wanting nothing less than do a best soundtrack they can do for you."

PAVEL STEBAKOV
SOUND DIRECTOR - GAIJIN ENTERTAINMENT
<https://www.linkedin.com/in/pavel-stebakov-a6a009b/>

"Your work was amazing! There was not very much time, but you guys were able to achieve maximum quality. It's always a pleasure to work with true professionals. Thank you!"

HRVOJE MAROS
SOUND DESIGNER, CREATIVE ACCOUNTANT - EXORDIUM GAMES

"[...] The 93 Steps team is highly professional, they work fast and have a clear understanding of every requirement to make our workflow here at Exordium Games smooth and without difficulties."



CONTACTS

Feel free to Contact Us!

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Hear Us.

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